



2026-2027 EPSF Classroom Grant Program - Elkhorn High School Grants

School	Grant Name	Description	Requestor	Grade	Amount
Elkhorn High School	<u>Storage cabinet, dolly for cabinet mobility, storage totes for peripherals</u>	EHS eSports is a club that meets weekly to practice and compete in state (NSES) and national (PlayVS) programs. There are a variety of titles that students play (Rocket League, Super Smash Bros, Fortnite, etc.) casually and competitively at EHS. With the opportunity to compete in mentioned leagues, exceptional performance gamers college recruiters and scholarship opportunities for students that would like to continue playing competitively at a collegiate level. We aim to provide a space for students that enjoy gaming, while also cultivating cooperation and teamwork through the games that they play. The organization prioritizes that students maintain grades in good standing to be able to participate in the activity. Our objective with the grant is to provide storage materials so we can access eSports equipment on site, rather than constantly transporting items and locking them away. With the organization growing, we are working to build off what's been developed with previous funding from the foundation. It is our intent to include a unified section as well through the state league, with a possible unified opportunity in the coming months.	Nate Garringer	EHS / 9-12	\$ 593.51
Elkhorn High School	<u>Robotics Supplies and Registration Fees</u>	Our Robotics Program at Elkhorn High School continues the tradition of welcoming all students—regardless of prior experience—into an environment where they learn to build, drive, and program VEX V5 robots. This grant will support three active teams, with plans to expand back to four to five teams and 20-24 students next season. Each new robotics season brings a redesigned game field and new engineering challenges, requiring updated parts, game pieces, motors, wiring, and organizational systems. Students collaboratively design and build robots from scratch, test their designs, analyze performance after each competition, and revise accordingly. The VEX V5 platform allows students to learn CAD-style planning, mechanical engineering concepts, and real coding applications in a hands-on setting. Having well-organized parts, clean storage systems, and functioning tools greatly impacts safety, productivity, and learning. Funds will support purchasing robot parts, organizing materials, replacing broken pieces, updating structural components, and paying initial registration fees, which average \$200 per team plus \$100 per competition. This support ensures that students can continue building high-functioning robots and competing across the region.	Corrie Suhr	EHS / 9-12	\$ 3,594.98
TOTAL ELKHORN HIGH SCHOOL CLASSROOM GRANTS					\$ 4,188.49