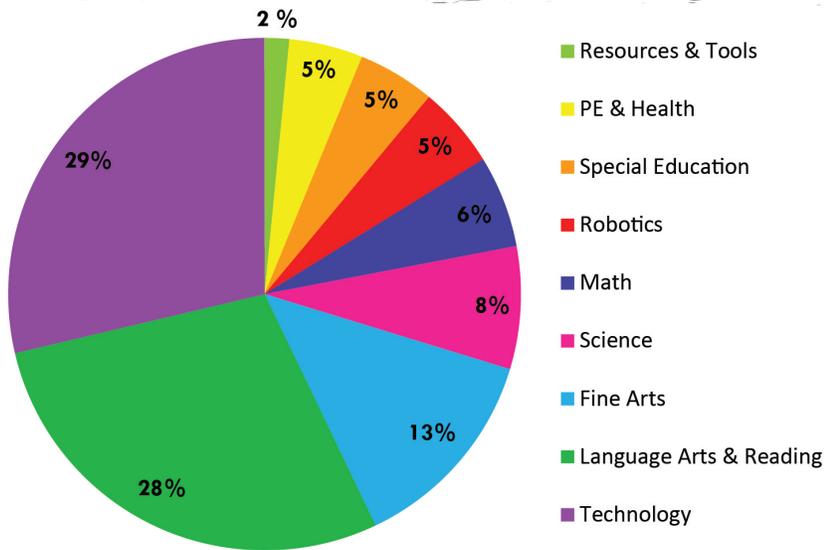


GRANT A WISH

2018 - 2019 CLASSROOM GRANT CAMPAIGN



80 Wishes totaling over **\$111,000** were awarded to Elkhorn Public Schools classrooms through the Foundation's Classroom Grants Program this year!



Please consider supporting our classroom grant program so we can continue to grant more wishes for grants like new technology, anti-bullying rallies, schools plays, and more! You can even designate your donation for your school or specific grant.

SEE THE LISTING OF YOUR SCHOOL'S GRANTS ON THE BACK.

Your donation will be recognized in the program for our Hall of Fame Reception on October 25th, as well as on grant checks at each school.



Yes! I want to help grant wishes!!!

Please accept my donation of \$ _____

Apply to any "wish" or school requiring funding.

Direct my contribution to the following school, category or grant:

I wish to remain anonymous for recognition purposes.

My recognition preferences are different than below. Please use the following name(s) in your HOF Program: _____

Name _____

Address _____

Phone _____ Email _____

DONATIONS ARE DUE BY OCTOBER 5TH.

Return this form with your check payable to Elkhorn Public Schools Foundation to our office at:

20272 Veterans Dr.
Elkhorn, NE 68022

You may also donate online. Click the 'Donate Now' button on our homepage.
www.elkhornfoundation.org

The Elkhorn Public Schools Foundation is a private, non-profit 501c(3) corporation. Any questions? Call 402.289.1727

Thank you for your support!!!



2018-2019 EPSF Classroom Grant Program - Sagewood Elementary Wish Request

School	Grant Name	Description	Requestor	Grade	Amount
Sagewood Elementary	<u>4th Grade Writing Mentor Texts</u>	Our classroom grant project consists of acquiring three classroom sets of mentor texts (picture books) that are necessary to follow the newly developed EPS Writing Curriculum. The New Writing curriculum consistently integrates the requested mentor texts throughout the teaching of the "Six Traits of Writing." During our previous preparation for the District Writing Assessment, we have found these texts to be invaluable for students to better understand the writing concepts being taught. Thank you for your consideration with this request.	Jennifer Mauer	4th	\$1,067.00
Sagewood Elementary	<u>Bloxels</u>	My project involves purchasing technology and expanding opportunities for students to engage in STEM curriculum. Bloxels is a way for students to use their creativity, imagination, storytelling, architecture and engineering skills to create their own unique video game. The gameboard is created using a 13x13 grid and multiple color blocks. After the gameboard is created, students use a camera on a mobile device to snap a picture of the Gameboard and add it to their game. Using the Bloxel app, students can then begin building levels to their game, adding heroes, and everything else needed for their video game. Students can customize their game by adding questions, puzzles, or math equations that must be solved in order to move forward in the game. As the students comfort level increases, they can then start developing more complex story lines within their game to be solved. While using this technology students cover many areas of our curriculum including problem solving, creative thinking skills, fine art skills, collaboration, higher level thinking skills, math, language arts, research and much more.	Annette Coon	2nd-5th	\$1,250.00
Sagewood Elementary	<u>Play it Again</u>	Our school has a diverse group of students. Audiobooks not only appeal to strong readers, but they help to target students who are low interest, nonreaders, or struggling readers. Students can read the books independently with Playaways. The devices will help to increase comprehension, vocabulary, phonemic awareness and fluency skills. Playaways help to accommodate students who need text read aloud. There is a variable speed feature that can help struggling reading with a paired book. Playaways also help challenge higher-level readers with more advanced text. Playaways appeal to all readers and can benefit students at Sagewood.	Annette Coon	2nd-5th	\$1,173.00
Sagewood Elementary	<u>Community Code and Communication</u>	This project will consist of language group lessons designed to help students learn about various aspects of the community in which they live and provide them with a meaningful quarterly field trip experience. The intent of the project is to address IEP goals and objectives through learning community specific vocabulary, concepts and community experiences. They will also learn and practice situation specific social skills required to have a successful community outing. This project will also include a book to introduce each community concept. Quarterly field trips will give students an opportunity to experience the community concepts they have learned about as well as practice learned social skills in a real-life setting. Examples of possible lessons/field trips could include: Sam and Louie's (cooking vocab, restaurant etiquette/manners, how to look at a menu and order, etc.), Fire Station (what to do in an emergency, size of problem/reaction, etc.), Humane Society (empathy, responsibility, safe/expected behavior when around animals), The Rose (Expected behavior in a theater, theater vocab, retelling a narrative, story grammar elements).	Angela Fitzgerald	K-5th	\$200.00
Sagewood Elementary	<u>Lighting a World of Learning</u>	Lightbox books create a unique learning experience for students of all ages and learning levels. This interactive books allows students to watch videos, view webpages on the topic, has printable worksheets, as well as reading aloud text to students. Other features include online quizzes that allow teachers to gauge student comprehension skills. Lightbox books allow multiple users to access the same book at the same time, and students are allowed to view books from any digital device from both home and school.	Annette Coon	K-5th	\$1,200.00
SAGEWOOD TOTAL					\$4,890.00